

WORKSHOP SCHEDULE

“Re-Reading, Re-Thinking, and Re-Seeing Comics: Language, Cognition, and Culture”
March 24 – 25, 2017

Date: March 24, 2017

Location: Room 4-153 (UCHI, Homer Babbidge Library)

530 – 645 PM: Opening Reception

700 – 830 PM: Hillary Chute (Keynote): “Time, Space, and Reading the Visual in the Graphic Novel”

Date: March 25, 2017

Location: Room 4-153 (UCHI, Homer Babbidge Library)

1030 – 1100 AM: Coffee Hour/Meet & Greet

1100 – 1215 PM: Gene Kannenberg, “Architecture of the Comics Page” (Presentation)

1215 – 1230 PM: Lunch / Break

1230 – 145 PM Ken Foote, “Narrating Space/Spatializing Narrative: Insights of Graphic Narrative for Cartographic Visualization” (Presentation)

145 – 200 PM Coffee Break

200 – 345 PM #1: Sara Johnson, “A Weapon Called Poseidon and a Lost City Called Xerxes: Exotic Worldbuilding with Western Classics in Japanese Manga and Anime”

#2: Eduardo Urios-Aparisi, “Representing Modern Spain: Javier Mariscal’s Comics and Design”

345 – 400 PM Coffee Break

400 – 545 PM #1: Harry van Der Hulst, “Re-Reading Scott McCloud’s *Understanding Comics*: Thoughts on Formal Properties of the Language of Sequential Graphic Narrative.

#2: Andrea Kantrowitz, “What Artists Do (& Say) When They Draw”

600 – 730 PM Dinner / Final Thoughts